ROAD RUNNER

INSTRUCTION BOOKLET

TENGEN

MANUFACTURED BY TENGEN

OBJECT OF THE GAME/GAME DESCRIPTION: *With a "Beep Beep" and a quick flash across the horizon, your favorite cartoon comes alive on your screen. Now, you are Road Runner," and all you want to do is run around in your desert playground, eating birdseed. But Wile E. Coyote" has other plans for you — dinner plans. Avoid him at all cost — as well as falling boulders, oncoming trucks, sand traps, and other dangers. Gobble up all the birdseed you find, rack up big points, and go beep beep down the highway!*

PROBLEMS? We recommend that you read this instruction booklet to learn and master the operation of this game. By doing so you'll have hours and hours of fun with your family and friends! Should you have any further problems or questions about playing this game or any of Tengen's games, please call a Tengen game counselor at (408) 433-3999 Monday through Friday from 8:30AM - 6:00PM Pacific Time.

PRECAUTIONS: 1.This is a high precision game. It should not be stored in places that are very hot or cold. Never hit or drop it. Do not take it apart. 2. Avoid touching the connectors, do not get them wet or dirty. Doing so may damage the game. 3. Do not clean with benzene, paint thinner, alcohol or other such solvents.

Note: In the interest of product improvement, specifications and design are subject to change without prior notice.

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GETTING STARTED

1. Insert your game cartridge, label side up, into your NES unit and close the door. Make sure that your NES is properly connected. Press the POWER button to turn on the unit. Note: Road Runner™ is designed for one player only, using the Controller in Port 1.
2. When the title screen appears, press the START button to begin play.

PLAYING THE GAME

In this game, your favorite cartoon show literally comes alive on your TV screen — you are Road Runner! Run around in your desert playground, eating birdseed along the way and racking up big points. Play through all the levels by finding your way out of mazes, zipping down roads and jumping over cliffs.

But watch out for that crafty Wile E. Coyote. He'll stop at nothing to get his paws on you, including jumping onto some fancy hardware: rocket, jet skates, pogo stick and helicopter.

Three Lives

You start the game with three lives. Every time Wile E. catches you, you lose one life. Lose all three lives and you can either start over or resume play on the last completed level. To resume where you left off, take the Short Cut that appears on Level 1 (it stays closed until

you complete the first level). When you take the Short Cut, you're awarded an extra life.

Earn points and energy by picking up piles of birdseed found on the road (as well as drinking lemonade on higher levels). If you can get Wile E. smashed by, say, an oncoming truck or falling boulders, you'll also score big.

The Seed Meter

The Seed Meter at the top of the screen keeps track of your strength. If you miss a pile of birdseed, the Seed Meter decreases. Deplete all the birdseed on the Seed Meter and you'll become too weak to evade Wile E. Coyote.

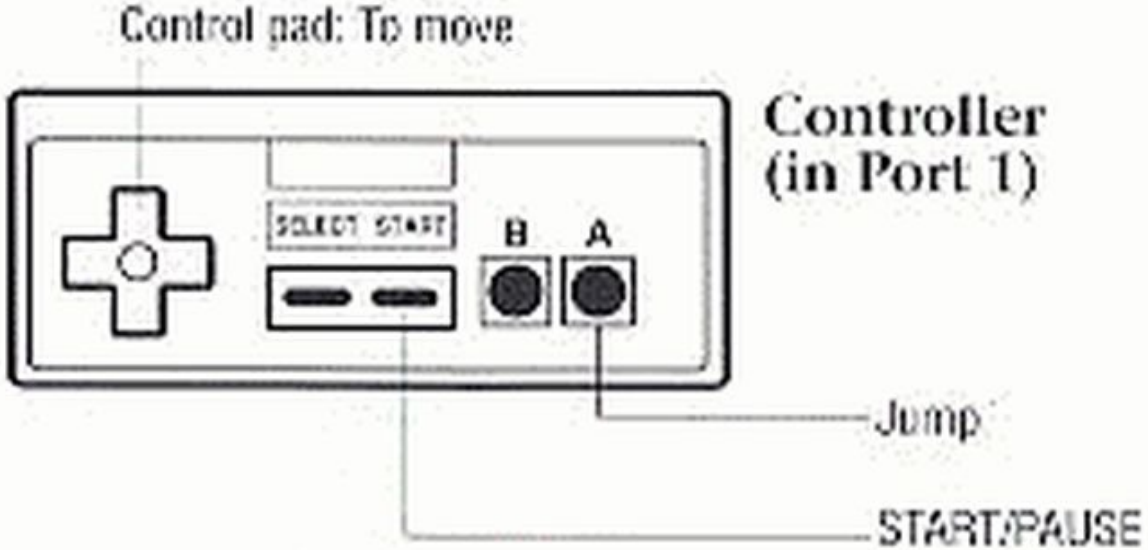
CONTROL FUNCTIONS

ROAD RUNNER is for one player only. Plug your controller into Port 1.

When the title screen appears, press the START button to begin. Use the control pad to move up, down, left, right and diagonally.

Press the A button to jump as you move. You can jump in any direction.

To pick up birdseed or drink lemonade, simply run over the birdseed or lemonade.



BONUSES & POINTS

Get Wile E. Coyote = 500 points

Complete level without missing any birdseed = 10,000 points

Take Short Cut to higher level = 1 extra life

Jump over mine = 500 points

Drink lemonade = 500 points

Pick up invisible paint = If touched by Road Runner, you become harder to see and to catch. If touched by Wile E., makes him harder to avoid.

Pick up birdseed = 100 points for seed #1, 200 points for seed #2, and so on up to 1000 points for seed #10 and beyond. *Note: This cycle starts from the beginning as soon as you miss a seed pile.*

STRATEGY & HINTS

1. Don't get too far ahead of Wile E. or he'll take off after you on his jet skates.
2. When he is on his jet skates, outmaneuver rather than outrun him. Circle and dodge Wile E. long enough and he'll jump off his jet skates.
3. Listen for horns from oncoming trucks that warn of their approach.
4. When Wile E. starts tossing dynamite sticks, don't run in straight line.
5. Try to lure Wile E. into the path of oncoming trucks and over mines.
6. When Wile E. is on his pogo stick, elude him by running in fairly large circles. If you zig zag too sharply, you'll end up on the short end of the stick.

COMPLIANCE WITH FCC REGULATIONS

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions, may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

— Reorient the receiving antenna.
— Relocate the NES with respect to the receiver.
— Move the NES away from the receiver.
— Plug the NES into a different outlet so that computer and receiver are on different circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions. The user may find the following booklet prepared by the Federal Communications Commission helpful:

How to Identify and Resolve Radio-TV Interference Problems

This booklet is available from the U.S. Government Printing Office, Washington, D.C. 20402. Stock No. 024-000-00345-4.

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